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Reinforcement learning, one of the most active research areas in artificial intelligence, is a computational approach to learning whereby an agent tries to maximize the total amount of reward it receives when interacting with a complex, uncertain environment.

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Reinforcement Learning: An Introduction

One of the most promising technologies for creating coexisting agents is reinforcement learning (RL), which is commonly used for policy selection. 5.6 In Hwang et al., 7 the authors have developed an adaptive decision-making technology that uses RL for robot soccer games. Robots can autonomously learn a good strategy after many iterations of learning.

An adaptive cooperation with reinforcement learning for ...

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Reinforcement Learning, second edition: An Introduction ...

Introduction Adaptive real-time machine learning requires efficient reinforcement learning (how an algorithm should continuously interact with its environment to maximise its reward), online learning (dealing with continuous sequences of real-time data), and adaptive learning from a small sample size.

Adaptive machine learning for changing environments | The ...

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Reinforcement Learning | The MIT Press

Reinforcement learning (RL) is an area of machine learning concerned with how software agents ought to take actions in an environment in order to maximize the notion of cumulative reward. Reinforcement learning is one of three basic machine learning paradigms, alongside supervised learning and unsupervised learning.. Reinforcement learning differs from supervised learning in not needing ...

Reinforcement learning - Wikipedia

An adaptive learning system—also referred to as a personalized/individualized learning or intelligent tutoring system—aims at providing a learner with optimal and individualized learning experience or instructional materials so that the learner can reach a certain achievement level in a shortest time or reach as high as possible an achievement level in a fixed period of time.

Deep Reinforcement Learning for Adaptive Learning Systems ...

Reinforcement Learning: An Introduction (Adaptive Computation and Machine Learning) The book provides the key idea and algorithms of Reinforcement Learning to its readers in an easy and understandable way. The book is divided into 3 parts. Part 1 deals with defining Reinforcement Learning problems in terms of Markov decision processes.

Which are the Best Books on Reinforcement Learning

The book I spent my Christmas holidays with was Reinforcement Learning: An Introduction by Richard S. Sutton and Andrew G. Barto. The authors are considered the founding fathers of the field. And the book is an often-referred textbook and part of the basic reading list for AI researchers.

Reinforcement Learning: An Introduction by Richard S. Sutton

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